

Grapecity Technical Paper 1

GRAPE CITY PLACEMENT PAPER (TECHNICAL- C C++)

1. whenever the data type might be many bytes , & the function does not change the parameter within it body

2. A is a class & B is a new class derived from A

A a;

B b;

Bb1;

B b2;

3. what c++ syntax is used to declare that a class B is derived from Class A”

a. class A derives B {.....};

b. class B: public A {,.....};

4. using the variable , which is legat?

a. a=b;

b. b=a;

c. b1=b2;

d. both a & b are legal but not c;

e. both a & c are legal but not b;

f. both b & c are legal , but not a;

5. suppose there are 2 fns. F has an argument of type A and g has an argument of type B. Which is correct?

a. both f(a) & g(a) are legal fn. Calls

- b. f(a) is legal , but g(a) is not legal
- c. f(a) is not legal , g(a) is legal
- d. neither f(a) nor g(a) is legal fn call

6. template

```
void foo(Item x);
```

which is right way to call with integer argument I?

- a. foo(i);
- b. foo (i);
- c. foo(i);
- d. foo(i);
- e. foo(i);

7. void quiz(int w)

```
{
```

```
if(w>1)
```

```
{ quiz (w/2);
```

```
quiz(w/2);
```

```
}
```

```
printf(“*”);
```

```
}
```

how many asterisks are printed by the function call quiz(5)?

- a. 3
- b. 4
- c. 7

d. 8

8. void test_a (int n)

```
{  
printf(“%d”,n);  
if(n>0)  
test_a(n-2);  
}
```

test_a(4)?

a . 0 2 4

c. 0 2

d. 2 4

e. 4 2

f. 4 2 0

9. char string[8]=”abcdefg”;

*string=’\0’;

printf(“%s”,string);

a. compiler error

b. run-time error

c. no o/p, but no error

d. creates bcdefg

10. char string[8]=”abcdefg”

o/p :

```
printf(“%s\n”,string +3);
```

abcdefg

abc

defg

cdefg

11. main()

```
{ int I=-3, j=2,k=0,m;
```

```
m=++I&&++j||++k;
```

```
printf(“\n%d%d%D”, I,j,k,m);
```

A. -2 3 0 1

B. -2 3 1 1

C. -2 3 1 0

D. -2 3 0 0

12. main()

```
{
```

```
int I;
```

```
for(;;)
```

```
{
```

```
printf(“%d”,I++)
```

```
if(I>10)
```

```
break;
```

```
}
```

```
}
```

a. condition in a for-loop is mudt

b. no error

c. 2 ; shud be dropped

13. void goop (int z[]); //prototype

```
int x[10];
```

which ois the correct way to call goop

a. goop(x);

b. goop(x[]);

c. goop(x[10]);

d. goop(&x);

e. goop(&x[]);

14. int a=3,b=17;

```
a=b%a;
```

```
b=++a+5;
```

```
printf("a,b);
```

A. 2 8

B. 2 7

C. 3 7

D. 2 8

E. none

15. how many time hello will be printed?

```
FILE *fp=fopen("test.txt",w)
```

```
Fprintf(fp,"hello");
```

```
Fork();
```

A. 1

B. 2

C. 0

D. none

16. int a;

```
int b=0;
```

```
while(a)
```

```
{
```

```
{ a&=a-1;
```

```
b++;
```

```
}
```

A. a &b

B. 0 & 15

C. 1 & 16

D. 0 & 16

E. none

17. class A

```
{
```

```
public:
```

```
static int a;
```

```
A() {a=10};
```

```
};
```

```
int main()
```

```
{
```

```
A b;
```

```
Printf("%d",b.a);
```

```
Return 0;
```

```
}
```

will the program compile?

a yes

b. no