

Name : ¹⁷.....

Roll No. :

Invigilator's Signature :

CS/B.Tech(IT)/SEM-7/IT-703-D/2009-10

2009

DISTRIBUTED COMPUTING

Time Allotted : 3 Hours

Full Marks : 70

The figures in the margin indicate full marks.

Candidates are required to give their answers in their own words as far as practicable.

GROUP - A

(Multiple Choice Type Questions)

1. Choose the correct alternatives of the following :

10 × 1 = 10

- i) Two-message IPC protocol is common with
- a) Synchronization
 - b) Failure Handling
 - c) File Sharing
 - d) all of these.
- ii) Cross-domain is associated with
- a) RPC
 - b) LRPC
 - c) WRPC
 - d) none of these.
- iii) Data-caching Model is used to access
- a) Remote File
 - b) Remote Process
 - c) Local File
 - d) none of these.

- iv) The communication protocol for RPC is
- Request Protocol
 - Request / Reply Protocol
 - Request / Reply / ACK Reply Protocol
 - all of these.
- v) Light Weight RPC is made for
- Cross-domain Communication
 - Cross-machine Communication
 - both (a) & (b) Communications
 - none of these.
- vi) What is used to detect deadlock in distributed system ?
- Chandy-Misra-Hass algorithm
 - Active Time Server algorithm
 - Ring algorithm
 - Lamport algorithm.
- vii) Granularity refers in a DSM
- in terms of page size
 - in terms of block size
 - in terms of virtual address space
 - in terms of logical address space.
- viii) Two events are said to be if they happened before relation does not relate them.
- transitive
 - concurrent
 - causal
 - none of these.
- ix) An attack which does not cause any harm to the system being threatened is known as a attack.
- active
 - passive
 - denial-of-service
 - replay.

- x) Which of the following is false ?
- Logical time needs a perfect clock
 - Naming transparency is a major design issue of distributed system
 - Phantom Deadlock may occur in centralized approach for deadlock detection
 - Workstation server model is designed for diskless workstation.

GROUP - B**(Short Answer Type Questions)**Answer any *three* of the following. $3 \times 5 = 15$

- What is transparency ? Discuss types of Transparency. 1 + 4
- Differentiate between Asymmetric key cryptography and Symmetric key cryptography.
- What is RPC ? What are stateless & stateful servers ? 2 + 3
- Mention the issues in designing Load Sharing algorithms.
- What are threads ? 1
 - How are threads created and terminated ? 2 + 2

GROUP - C**(Long Answer Type Questions)**Answer any *three* of the following. $3 \times 15 = 45$

- Discuss Active time-server centralized algorithm in detail. 5
 - State three approaches of Mutual exclusion. 5
 - Differentiate between Casual ordering of event and Consistent ordering of event. 5

8. a) Discuss different types of Load Balancing Algorithms. 6
b) Discuss different Data transfer models in Distributed File System. 4
c) Differentiate between Replication and Caching. 2
d) State desirable features of good Distributed File System. 3
9. a) What is the relation between Granularity & Thrashing ? 3
b) Why is DSM advantageous ? 3
c) In case of centralized clock synchronization algorithms, what is the difference between active time server & passive time server algorithms ? 4
d) What is drifting of clocks ? 3
e) What is clock skew ? 2
10. a) Describe blocking & non-blocking types of IPC. 3
b) What are their relative advantages & disadvantages ? 3
c) What are multi-datagram messages ? 2
d) What are the advantages of light weight RPCs ? 2
e) Describe some techniques used in LRPC system that make it more efficient than the conventional RPC system. 5
11. Write short notes on any *three* of the following : 3 × 5
a) Key Distribution in Symmetric Cryptosystem
b) Active attacks on Cryptography
c) Group communication
d) Light Weight RPC
e) Digital Signature.