

ALCCS – OLD SCHEME

Code: CS482
Time: 3 Hours

Subject: DATA WAREHOUSE DESIGN & IMPLEMENTATION
Max. Marks: 100

AUGUST 2011

NOTE:

- Please write your Roll No. at the space provided on each page immediately after receiving the Question Paper.
- Question 1 is compulsory and carries 28 marks. Answer any FOUR questions from the rest. Marks are indicated against each question.
- Parts of a question should be answered at the same place.

Q.1

- a. Explain at least four benefits of granularity of data in warehouse design.
- b. Differentiate between Data cleaning, data transformation and refresh.
- c. Explain the four levels of data in the architectural environment.
- d. How is the dimensional modelling tool better suited for a data warehousing as compared to the semantic data model like ER model?
- e. Discuss the advantages of a star schema.
- f. Explain primary and secondary data in the context of snapshots in the data warehouse.
- g. Explain the terms “Index Only Processing” & “Fast Restore”. (7 × 4)

Q.2

- a. Write short note on
 - (i) Techniques to make feedback loop harmonious. (4)
 - (ii) Data Migrations. (4)
- b. Write in detail about the three data models used in Data Warehouse. (10)

Q.3

- a. Explain the process of Normalisation in warehouses. List its advantages. (8)
- b. Why is metadata necessary for using, building and administrating a data warehouse? (10)

Q.4

- a. Discuss the complexities in transformation and integration of data. (8)
- b. What is the difference between local and global warehouses? (10)

- Q.5** a. Differentiate between (i) Data Warehouse and MDBMS. (ii) OLAP and OLTP.(5+5)
b. Define & Differentiate between dimensional data modelling and relational data modelling. (8)
- Q.6** a. Discuss the architecture of a data warehouse with the help of a diagram. (8)
b. Explain Drill-Down Analysis and Event Mapping in context of EIS. (10)
- Q.7** Write short notes on any **THREE**:
- (i) Partitioning of Data in Data Warehouse.
 - (ii) Lock Management.
 - (iii) Data Marts.
 - (iv) Outlier Analysis (6+6+6)