

B.TECH. DEGREE III SEMESTER (SUPPLEMENTARY) EXAMINATION IN
COMPUTER SCIENCE AND ENGINEERING
JUNE 2001

CS 305 COMPUTER ORGANISATION
(1998 Admissions)

Time: 3 Hours

Maximum Marks: 100

MODULE - I

- I. (a) What are the different addressing modes available in a general computer? Give examples. (10)
(b) What is stack? What is the advantage of having a stack? (5)
(c) Briefly explain the bus structure of a computer. (5)

OR

- II. (a) Explain the basic steps needed for execution of an instruction. (10)
(b) Explain the different groups of instruction based on the operations performed by them. Give examples. (10)

MODULE - II

- III. (a) What is a fast adder? Show the design of 16 bit fast adder using 4 bit carry look ahead adder. (10)
(b) Explain Booth Algorithm for multiplication with an example. (10)

OR

- IV. (a) Briefly explain microprogrammed control unit with necessary diagrams. (10)
(b) How floating point numbers are represented in a computer? Explain the basic addition algorithm for floating point addition. (10)

MODULE - III

- V. (a) Explain the difference between I/O mapped I/O and memory mapped I/O. (8)
(b) What is Direct Memory Access? Explain the different modes of operation. (12)

OR

- VI. Write short notes on the following:
(i) CRT terminals (ii) CD ROMs
(iii) Magnetic Disk (iv) Magnetic Tapes (20)

MODULE - IV

- VII. (a) Distinguish between Static and Dynamic memories. (8)
(b) What is hit ratio? Explain the direct mapping used in Cache memory. (12)

OR

- VIII. (a) Compare Cache and virtual memory. (8)
(b) Explain the address translation techniques used in virtual memory. (12)

MODULE - V

- IX. (a) Explain the features of pipelined processors. (10)
(b) Explain Flynn's classification of parallel processing methods. (10)

OR

- X. (a) Briefly explain different multiprocessor configurations. (10)
(b) What is meant by pipelining? Explain 4 stage pipeline and compare its performance with a non pipelined computer. (10)

