Code: DE-14 Subject: COMPUTER SOFTWARE FUNDAMENTALS

**JUNE 2007** 

Time: 3 Hours Max. Marks: 100

NOTE: There are 9 Questions in all.

• Question 1 is compulsory and carries 20 marks. Answer to Q. 1. must be written in the space provided for it in the answer book supplied and nowhere else.

a.	Quality of an Algorithm is decided	d h		
	Quality of an Algorithm is decided by			
	(A) Time requirement.	(B) Memory requirement.		
	(C) Accuracy of Solutions.	<b>(D)</b> All of the above.		
b.	The decision table entries are dep	pendent on		
	(A) Output data	(B) Input data		
	(C) Program variables	(D) Action statements		
c. The language programs can be better documented				
	(A) Assembly language	(B) Machine language		
	(C) High level language	<b>(D)</b> None of the above		
d.				
	(A) Dispatcher	(B) Interpreter		
	(C) Linker	<b>(D)</b> Compiler		
e.	Multiple inheritance means			

	g.	J=0; For j= 5 to 9 Read A, B; Next j; How many times the above loop itera	tes?			
	h.	<ul><li>(A) 5 times</li><li>(C) 0 times</li><li>MFT and MVT are types of</li></ul>	<ul><li>(B) 9 times</li><li>(D) 4 times</li></ul>			
		<ul><li>(A) Time sharing systems</li><li>(C) Batch processing systems</li></ul>	<ul><li>(B) Multiprogramming systems</li><li>(D) Real time systems</li></ul>			
	i.	Multiprocessing systems have				
		<ul><li>(A) More than one CPU</li><li>(C) Support Multithreading</li></ul>	<ul><li>(B) Support Multitasking</li><li>(D) All of the above</li></ul>			
	j.	<ul> <li>(A) Virtual memory management technique.</li> <li>(B) Primary memory management technique.</li> <li>(C) Contiguous memory management technique.</li> <li>(D) Cache memory management technique.</li> </ul>				
		•	stions out of EIGHT Questions. on carries 16 marks.			
Q.2	a.	Write the flowchart symbols for the fo (i) Predefined process. (iii) Collate. (v) Magnetic tape. (vii) Keyed Input.	llowing operations:  (ii) Offline storage.  (iv) Online storage.  (vi) Magnetic disk.  (viii)Auxiliary operation.	(4)		
	b.	Draw a flowchart of the logical steps age of 20 in a class. The input reconsentinel value of 99 record.	ords contain the name and age of the			
	c.	What are the advantages and limitation	ns of High level languages?	(4)		
Q.3	a.	Write a pseudocode to convert a decimal number to binary form. (8)				
	b.	Define the following w.r.t. OOP langurous object, class, inheritance, message. (8)	ages: , method, abstraction, dynamic bindi	ing, code reusability,		

Q.4	a.	Define the following terms:				
		(i) Paging.	(ii) Resource.			
		(iii) Throughput.	(iv) Real time operating systems.	(8)		
	b.	Define a thread. What are the a threaded processes?	advantages of a multithreaded process co. (8)	mpared to multiple single		
Q.5	a. b.	and I/O bound jobs and justify (i) reading keyboa (ii) displaying the g	rd input. raph. Pactorial of a number. Parrupt. (7) Parrupt. (8) Parru	llowing into CPU bound  (9)		
		(m) I verwork and Distributed of	perdung systems.	()		
<b>Q.6</b>	a.	What is a graphics package? W	hat are the features commonly supported	1 by them? <b>(8)</b>		
	b.	b. With the help of an example, give the steps to create a data table and draw the bar chart for the same example in an EXCEL spreadsheet. (8)				
Q.7		include the following features	age using structures, to simulate a telephostore, display, search, delete phone number of the subscriber and his (16)			
Q.8	a.	What is a font? What is meant a text editor of a word processor	by font style and font size? Name any for. (6)	our popular fonts used in		
	b.	What is the difference between do-while and while loops of a high level language? (4)				
	c.	Write steps to do the following in MS-WORD:  (i) Insert page number in footer.  (ii) Insert a table in a document.  (iii) Insert a numbered or bulleted list in a document.  (6)				
Q.9		Write short notes of the following:				
		<ul><li>(i) System software.</li><li>(ii) Bottom up approach.</li><li>(iii) Data security.</li><li>(iv) Spooling.</li></ul>		(16)		