Maximum Marks: 100



Time: 3 hours

## MCA (Revised)

## Term-End Examination

## June, 2008

## MCS-031 : DESIGN AND ANALYSIS OF ALGORITHMS

**Note:** Question number 1 is **compulsory**. Attempt any **three** questions from the rest. Credit will be given for to-the-point answers.

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1.	(a)	(i)	For a given problem P, two algorithms A1 and A2 have time complexities T1(n) and T2(n) respectively in terms of size n where T1(n) = 4n <sup>5</sup> + 3n and T2(n) = 2500n <sup>3</sup> + 4n.  Find the range of n for which A1 is more efficient than A2.	4
		(ii)	Find the asymptotic upper bound for the recurrence equation $T(n) = T(n/2) + T(n/4) + T(n/8) + n$	
			with boundary condition $T(1) = 1$ .	4
	(b)	(i)	Write an algorithm for insertion sort on an array of size n.	4
		(ii)	Estimate the best case running time and worst case running time for this insertion sort algorithm.	4
	(c)	(i)	Define fractional knapsack problem. Give a greedy algorithm for this problem.	4
		(ii)	List the difference between greedy technique and dynamic programming technique.	4

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- (d) Explain how using dynamic programming reduces the complexity of a simple algorithm. Also explain the matrix chain multiplication algorithm in this context. 4+4
- (e) (i) What are intractable problems?
  - (ii) Explain the steps in establishing the NP-completeness of a problem. 4
- 2. (a) (i) Give a divide and conquer based algorithm to find the i<sup>th</sup> smallest element in an array of size n.
  - (ii) Derive the running time of your algorithm. 5
  - (b) The binomial coefficient may be defined by the following recurrence equation C(n, 0) = 1 and C(n, n) = 1 for  $n \ge 0$

$$C(n, k) = C(n-1, k) + C(n-1, k-1)$$
 for  $n > k > 0$ .

- (i) Draw the recursion tree for calculating C(6, 4). 2
- (ii) Write a recursive function to generate C(n, k). 3
- (iii) Give an algorithm based on dynamic programming technique to solve C(n, k). 5

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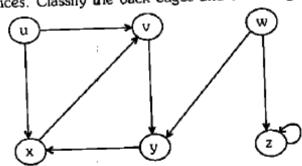
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 (a) Obtain the DFS Tree for the following graph. Show the discovery time and finishing time for each of the vertices. Classify the back edges and cross edges.



(b) Use PRIMS algorithm to find Minimum Spanning Tree for the following weighted adjacency matrix representation of an undirected graph G.

representation of									
_	а	ь	С	d	е	f	g		
a	_	4	_	-	-	8			
ь	4	-	8	-	-	11	_		
c	-	8	-	4	-		2		
	-	-	4	-	2		_		
e	-	-	-	2	-	1	6		
	8	11	<u> </u>	T-	1	T -	7		
g	<del>  -</del>	-	2	-	6	7	-		
	a b c	a a - b 4 c - d - e - f 8	a b a - 4 b 4 - c - 8 d e f 8 11	a b c a - 4 - b 4 - 8 c - 8 - d 4 e f 8 11 -	a b c d a - 4 b 4 - 8 - c - 8 - 4 d 4 - e 2 f 8 11	a b c d e a - 4 b 4 - 8 c - 8 - 4 - d 4 - 2 e 2 - f 8 11 1	a b c d e f a - 4 8 b 4 - 8 11 c - 8 - 4 d 4 - 2 - e 2 - 1 f 8 11 1 -		

4. (a) (i) What do you mean by overlapping subproblems? Explain w.r.t. binomial coefficient equation in Question 2(b).

(ii) What are Regular expressions? Write a regular expression over  $\Sigma = \{0, 1\}$  to generate all strings that end with two ones.



	(b)·	Explain why Quick sort algorithm is considered the best. Also explain how worst case time complexity can be reduced by using randomization quick sort. 5+5				
5.	(a)	(i)	Define NP-complete problems.	5		
		(ii)	Write the algorithm for greedy approach for Huffman code.	5		
	<b>(b)</b>	(i)	Define a Turing Machine.	5		
		(ii)	Construct a Turing Machine to accept all languages of palindromes on alphabet $\Sigma = \{a, b\}$ .	F		
				5		