

engineering & management examinations, June - 2009 OBJECT ORIENTED PROGRAMMING WITH C++ SEMESTER - 2

Time	: 3 H	lours	1				[Full Mar	KS : 70
	,			GROUP -	A			
	•		(Multiple	Choice Typ	e Qu	estions)		
1.	Choo	ose th	ne correct alternatives i	for any ten of	the	following :	10 ×	1 = 10
	ŋ		ich of the following op	erators is us	sed t	o bind the fund	ctions to the c	lass to
		a)	~	b)		0		
•		c)		d)		none of these.		
	ii)	Whi	ich of the following sta	tements is co	rrect	2		
		a)	Destructors have a	default value				
•		b)	Destructors can take	e arguments				
		c)	Destructors dealloca	ate memory a	lloca	ted for the objec	t by the constr	uctor
		d)	None of these.	· · · · · · · · · · · · · · · · · · ·				
	iii)	In i	binary operator overlo	eading how n	nany	arguments doe	es a member f	unctior
2 .		a)	One	b)	Two		

Four.

d)

2365 (13/06)

c)

Three

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4



iv)	Which is the default if no access specifier is mentioned?						
	a)	Public	b)	Private			
•	c)	Protected	d)	None of these.			
v)	Who	en is the call by reference	ce method use	d ?			
	a)	Values of the original	variables are t	o be changed			
	b)	Memory needs to be p	properly utilize	d			
	c)	Both of these					
	d)	None of these.					
vi) All public and protected members of a base class become private					ate members of		
	the	derived class by using	which access s	specifier ?			
	a)	Public	b)	Private			
•	c)	Protected	d)	None of these.			
vii)	Whi	ch input function reads	a line of text t	hat ends with a new lin	e character?		
	(a)	gets()	b)	getline ()			
	c)	inline ()	d)	none of these.			
viii)	Which operator of the following cannot be overloaded?						
	a)		b)		1		
	c)		d)				



ix)	Whi	Which events occur during early binding?						
	a)	Run-time polymorphism	b)	Compile time polymorphi	sm			
*	с)	Both of these	d)	None of these.				
x)	A pu	ure virtual function is a virtua	l functio	on with which of the followin	g ?			
	a)	Complex constructs	b)	No body				
	c)	No Syntax Error	d)	None of these.				
xi)	Whi	Which operator frees memory previously allocated using new?						
	a)	Free	b)	Malloc				
	c)	Delete	d)	None of these.				
xii)	Whi	ch of the following statements	s is inco	rrect ?				
	a)	Exceptions are errors that o	ccur at	compile-time				
	b)	Exception is caught using C	atch					
ar e	c)	The Catch block must imme	ediately	following the try block				
	d)	None of these.						
		GPO.	UP – B					
	•	(Short Answer	~.	uestions)				
		Answer any thre			$3 \times 5 = 15$			
Exp	lain te	mplate with an example.			5			
a)	Whe	en do you declare a member o	f a class	s static ?				
b)	Wha	at do you mean by manipulato	ors in C	++? Give some examples.	2 + 3			
								

2.

3.



- 4. a) What is a parameterized constructor?
 - b) Is it mandatory to use constructors in a class?

3 + 2

- 5. a) What do you mean by copy constructor? Illustrate with proper example.
 - b) Why is it necessary to overload an operator?

3 + 2

6. What is a friend function? "Use of friend function and encapsulation are contradictory" — comment critically.

GROUP - C

(Long Answer Type Questions)

Answer any three of the following.

 $3\times15=45$

- 7. a) What is inheritance? Mention some advantages of inheritance.
 - b) Describe different types of inheritance with examples.
 - c) Explain some characteristics of object oriented programming.

3 + 8 + 4

- 8. a) What is virtual base class? When and why is it required to inherit a base class as virtual?
 - b) Write a program in C⁺⁺ to show the implementation of virtual base class.
 - c) Write a program in C⁺⁺ to pass arguments to the constructor of a base class from the constructor of the derived class.
 - d) Why is reference of an object used in copy constructor?

4 + 6 + 3 + 2

- 9. a) Write a program in C⁺⁺ to delete a student record from a student's database and display the remaining records using file handling.
 - b) What is Exception handling? What is the usefulness of exception handling?

 Explain the same citing a suitable example.

 8 + 7



- a) Differentiate the following:
 - i) Malloc() and new
 - inline function and macro H)
 - friend and member function. iii)
 - What is a constructor? Explain different types of constructor with example. b)
 - What is the advantage of user-defined copy constructor over default copy **c**) 6 + 7 + 2constructor?
- Write short notes on any three from the following:

 3×5

- Namespace a)
- **Explicit** b)
- Mutable c)
- d) Operator overloading.

END