MCA (Revised)

Term-End Examination June, 2008

MCS-012 : COMPUTER ORGANISATION & ASSEMBLY LANGUAGE PROGRAMMING

Time: 3 hours Maximum Marks: 100

(Weightage 75%)

Note: Question no. 1 is **compulsory** and carries

40 marks. Attempt any **three** questions from the rest.

- (a) Simplify the following boolean function in SOP form using K-Map:
 - F (A, B, C, D) = Π (0, 1, 2, 4, 6, 8, 9, 12, 14, 15). Also, draw the simplified logic circuit diagram.
 - (b) Assume a computer having 64 word RAM and cache memory of 8 blocks. Where can we find memory location 25 in cache when the following are used:
 - (i) direct mapping
 - (ii) associative mapping
 - (iii) 2-way set associative (2 blocks per set) mapping

Assume 1 word = 16 bits, block size = 32 bits.

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	(c)	What is the need of master-slave flip-flop? Explain its functioning with the help of an example.	6
	(d)	Show how the multiplication of floating point numbers is done with the help of an example.	5
	(e)	In RAID levels, explain the features of those levels which have very good data transfer (read/write) rate.	5
	(f)	Write an 8086 assembly language program that finds the smallest and the second smallest number from a list of 10 numbers stored in memory.	7
2.	(a)	Explain the process of handling an interrupt that occurs during program execution, with the help of an example.	9
	(b)	Draw logic circuit for a converter that converts 4 bit binary input to its equivalent BCD number.	8
	(c)	List three differences between Dynamic RAM and Static RAM.	3
3.	(a)	Explain briefly the working of two-pass assembler.	5
	(b)	Give block diagram of DMA controller. How does the CPU initialize the DMA transfer?	5
	(c)	What is instruction pipelining? Explain the working of instruction pipelining in RISC processor.	5
	(d)	Draw the state table and the logic circuit for a 3-bit binary counter using D flip-flop.	5

4.	(a)	Design and discuss the working of a circuit capable of shifting the data left or right as desired. If no shifting is required the circuit should be able to	
		refresh its present state.	8
	(b)	Explain the operation of a micro programmed control unit with the help of a diagram.	8
	(c)	Explain the working of DVD-ROM with the help of block diagram.	4
5.	(a)	What are the factors that should be considered while designing the length of an instruction?	5
	(Ь)	In the basic computer, can the two micro operations $DR \leftarrow AC$, $AC \leftarrow DR$ be executed simultaneously? Justify your answer.	4
	(c)	What is the significance of FAT ? What are the limitations of FAT 16 ?	4
	(d)	Write a program in 8086 assembly language that accepts a character string, of maximum 10 characters, from the keyboard, converts each character of string to upper case and converts each character to the next character. i.e. A to B, B to C,	
		and so on Finally display the string on the screen	7

