2/18/12 Code: A-20

JUNE 2008

Code: DE21/DC11 Subject: DATA COMMUNICATION & NETWORKS
3 Hours Max. Marks: 100

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q. 1. must be written in the space provided for it in the answer book supplied and nowhere else.
- Out of the remaining EIGHT Questions answer any FIVE Questions. Each question carries 16 marks.

Q.1	Choose the correct or the bes	(2x10)				
	a. How many IP classes are pr	resent?				
	(A) 6 (C) 4	(B) 3 (D) 5				
	b. LAN is generally used to co					
	(A) Campus(C) Continent	(B) Country(D) City				
	c. In virtual LAN all computers are connected					
	(A) Virtually(C) Logically	(B) Physically(D) None of these				
	d. Network Layer is used for					
	(A) Synchronization(C) Flow Control	(B) Congestion control(D) Token Management				
	e. Which layer breaks the data into frames?					
	(A) Transport(C) Physical	(B) Presentation(D) Data link layer				
	f. The transmission mode which allow both communicating devices to transmit and receive d simultaneously is					
	(A) Simplex(C) Half-duplex	(B) Full-duplex(D) None of these				
	g. Which media does not come under the guided media?					
	(A) Fiber Optics(C) Microwave	(B) Coaxial Cable(D) Twisted Pair				

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	h. Frames are packaged into packets at		layer of the OSI middle.			
		(A) Network Layer(C) Physical	(B) Transport(D) Presentation			
	i.	i. A public switched telephone network (PSTN) uses		switching technique		
		(A) Packet(C) Circuit	(B) Message(D) None of these			
	j.	Which of the following cables support	s support the highest bandwidth and faster transmission rate?			
		(A) Twisted pair cable(C) Open wire cable	(B) Coaxial cable(D) Fiber optic cable			
		· ·	stions out of EIGHT Question carries 16 marks.	ons.		
Q.2	a.	. If the data link layer can detect errors between hops, why do you think we need mechanism at the transport layer?		nk we need another checking (8)		
	b.	e. Explain various types of addressing concepts used in OSI model.		(4)		
	c.	. Name the two major categories of transmission media.		(4)		
Q.3	a.	a. Explain the reference Models OSI and TCP/IP. Also discuss in which manner they differ from each other.(6)				
	b.	. Discuss the design issues of Data link and Network layer.		(5)		
	c.	Compare FDM and TDM in details.		(5)		
Q.4	a.	. What is meant by Flow Control? Which layer of OSI Model takes care about it?				
	b.	. What do you mean by Routing? Explain how it is useful networking?		(5)		
	c.	Explain LAN standards.		(6)		
Q.5	a.	Consider an extremely noisy channel in which the value of the signal-to-noise ratio is almost zero. In other words, the noise is so strong that the signal is faint. For this channel calculate channel capacity. (4)				
	b.	. Distinguish between User Datagram Protocol and Transmission Control Pr		rol Protocol. (8)		
	c.	Write an application of Circuit switchi	ng?	(4)		
0.6	a	Explain mechanisms of congestion cor	ntrol	(6)		

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	b.	What are the different classes of IP addresses?	(4)
	c.	What methods are implemented to control error in data link layer?	(6)
Q.7	a.	How is HTTP similar to SMTP?	(6)
	b.	Name the common three components of a browser.	(5)
	c.	List five function of SNMP.	(5)
Q.8	a.	Explain X.25 and discuss its relation with Frame relay.	(6)
	b.	Give the basic idea to improve the quality of networking.	(6)
	c.	Explain token Passing Mechanism in detail?	(4)
Q.9		Write short notes on the following:	(16)
		(i) IP Multicasting	
		(ii) Wireless LANs	
		(iii) Transmission Impairments	
		(iv) Broadband ISDN	