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*Your Roll No*

7232

**J**

**M.Sc./I**

**OPERATIONAL RESEARCH**

Course IV—Linear Programming

(Admissions of 2001 and onwards)

• *Time* 3 Hours *Maximum Marks* 75

*(Write your Roll No on the top immediately  
on receipt of this question paper )*

*Answer any Five questions*

*All questions carry equal marks*

1 (a) Consider a set of linear equations 7

$$x_1 + 2x_2 + 4x_3 + x_4 = 7$$

$$2x_1 - x_2 + 3x_3 - 2x_4 = 4$$

Here  $x_1 = 1, x_2 = 1, x_3 = 1, x_4 = 0$  is a feasible solution Reduce this feasible solution to a basic feasible solution

(b) Given a basic feasible solution  $X_B = B^{-1} b \geq 0$  to the linear programming problem

$$\text{Max } Z = C^T X \text{ subject to } AX = b, X \geq 0$$

Explain how to move from this basic feasible

solution to another basic feasible solution with the improved value of Z 8

- 2 (a) Explain briefly the standard form I of Revised Simplex Method. What are the advantages of the revised Simplex method over the original Simplex method. 5
- (b) Use standard form II of Revised Simplex method to solve the following LPP 10

$$\text{Min } Z = 4x_1 + 2x_2 + 3x_3$$

subject to

$$2x_1 + 4x_3 \geq 5$$

$$2x_1 + 3x_2 + x_3 \geq 4$$

$$x_1, x_2, x_3 \geq 0$$

- 3 (a) State and prove Strong Duality theorem for Duality in the linear programming problem 7
- (b) What do you understand by degeneracy in linear programming? Explain in detail Charne's Perturbation technique to resolve it 8
- 4 (a) Use Simplex Method for bounded variables to solve the following LPP 9

$$\text{Max } Z = 3x_1 + 5x_2 + 2x_3$$

subject to

$$x_1 + 2x_2 + 2x_3 \leq 14$$

$$2x_1 + 4x_2 + 3x_3 \leq 23$$

$$0 \leq x_1 \leq 4$$

$$2 \leq x_2 \leq 5$$

$$0 \leq x_3 \leq 3$$

- (b) Discuss the effect of discrete changes in the Right hand side coefficients of the constraints on the optimal solution of a LPP 6
- 5 (a) The following table shows all the necessary information on the availability at each warehouse, requirement of each market and the unit cost of transportation from warehouse to the market 9

*Market*

Warehouse	I	II	III	IV	Availability
A	5	2	4	3	22
B	4	8	1	6	15
C	4	6	7	8	8
Requirement	7	12	17	9	

The shipping clerk has worked out the following schedule 12 units from A to II, 1 unit from A to III, 9 units from A to IV, 15 units from B to III, 7 units from C to I and 1 unit from C to III

- (i) Check and see if the clerk has worked out optimal schedule
- (ii) Find out the optimal schedule and minimum cost of transportation.

- (iii) If in this problem, the transportation cost from C to II is reduced to 5, will it affect the optimal schedule obtained in part (ii)
- (b) The building contractor has five jobs A, B, C, D and E and five masons U, V, W, X and Y. The number of hours taken by each mason to complete different jobs are as follows

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		Masons				
		U	V	W	X	Y
Jobs	A	3	5	9	15	9
	B	4	7	14	16	8
	C	7	11	18	19	12
	D	4	5	8	15	11
	E	9	9	14	22	10

How should the jobs be allocated to the masons to minimize the total time

- 6 (a) Determine the optimal strategies and the value of the two-person-zero-sum game with payoff matrix as follows

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$$\begin{bmatrix} 8 & -3 & -5 \\ 2 & 6 & 4 \\ 2 & 3 & 7 \end{bmatrix}$$

- (b) Prove the equivalence of a Rectangular game and a Linear programming problem 8

- 7 (a) Consider the following MOLP

$$\text{Max } \{Z_1 = -4x_1 + x_2\}$$

$$\text{Max } \{Z_2 = x_1 - x_2\}$$

subject to

$$-x_1 + 2x_2 \leq 8$$

$$-x_1 + 2x_2 \geq 4$$

$$x_1, x_2 \geq 0$$

- (i) Using the domination set approach, determine which of the points  $x^1 = (2, 3)$ ,  $x^2 = (4, 6)$ ,  $x^3 = (0, 3)$  and  $x^4 = (7, 7)$  are efficient.
- (ii) Solve the weighted-sum lpp using the weight vector  $\lambda = (0.6, 0.4)$  8
- (b) Carry out the first iteration of Karmakar's Interior point algorithm for solving the following LPP

$$\text{Min } Z = 2x_1 + x_2$$

subject to

$$x_1 + x_2 \leq 4$$

$$x_1, x_2 \geq 0$$

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