2/18/12 Code: A-20

Diplete - ET/CS (OLD SCHEME)

Code: DE21/DC11 Time: 3 Hours			Subject: DATA COMMUNICATION & NETWORKS Max. Marks: 100				
Qa)O	uesti nswe ut of	on 1 is comp r book suppl the remainin	uestions in all. ulsory and carries 2 ied and nowhere el ng EIGHT Question	20 marks. Answer to Q. 1. must be w	-		
Q.1	C	hoose the co	orrect or the best alternative in the following:		(2 ×10)		
	a.	Which layer	is present in TCP/IP	model which is also present in OSI MOI	DEL?		
		(A) Transpo(C) Session	rt	(B) Application(D) Network			
	b.	The main wo	ork of transport layer	is			
		(A) Flow co (C) Synchro		(B) Token management(D) Congestion control			
	c.	Multicasting	is supported by	IP address.			
		(A) Class A(C) Class D		(B) Class B(D) Class C			
	d.	An IPv4 ado	lress is of				
		(A) 32 bit (C) 16 bit		(B) 64 bits (D) 48 bits			
	e.	Ethernet is a					
		(A) Connect (C) Process	•	(B) Method(D) Technology			
	f.	In LAN all c					
		(A) Logically (C) Virtually	•	(B) Physically(D) None of these			
	g.	MIME is use	ed for				
		(A) Sending(C) Sending	address non ASCII data	(B) Sending header(D) Sending mail			
	h.	The number	of layers present in C	OSI model are			
		(A) 6 (C) 5		(B) 7 (D) 4			
	i.	The UDP he	ader is of				

(B) 64 bits

(D) 48 bits

(A) 32 bits

(C) 16 bits

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	j.	The layer that handles error detection and error correction is						
		(A) Presentation layer	(B) Network layer					
		(C) Transport layer	(D) Session layer					
		Answera	ny FIVE Questions out of EIGHT Qu Each question carries 16 marks.	estions.				
Q.2	a.	Differentiate (10) (i) Analog Transmission and Digital Transmission. (ii) Asynchronous Transmission and Synchronous Transmission						
		(iii) FDM and TDM(iv) DTE and DCE(v) Bit rate and Baud rate						
		b. What are the different transmission media which data communication equipment can provide service? (6)						
Q.3		 a. Explain Layered Architecture of OSI reference model. Explain protocols used in each layer. (8) 						
	b.	How can frame relay frameset n	napped to ATM cells?	(8)				
Q.4	a.	Which one out of TCP/IP and C	SI are more popular and widely develop	ped, why? (8)				
		b. How do you decide whether (8)	-	any repeaters may be put on an Ethernet?				
Q.5	a.	Explain stop and wait flow contr	ol protocol with the help of an example.	(8)				
	b.	b. We send a digital signal from one station on a LAN to another station. Is this baseband or broadband transmissi Explain. (8)						
Q.6	a.	What are the two approaches to	Packet-Switching?	(5)				
	b.	Discuss congestion policy in Tra	nsmission Control Protocol.	(5)				
	c.	How congestion can be avoided	by using Frame Relay.	(6)				
Q.7	a. What is the format of X.25 packet? Also explain how it will save bandwidth in comparison to circuit switch network.(8)							
		b. With neat block diagram of Transmitter and Receiver, describe synchronous TDM system and compare it with statistical TDM system. (8)						
Q.8	a.	Explain, how HTTP and www a	re related to Internet.	(6)				
		b. Define ISDN and give t	he example of bearer services and Tele (6)	eservices related to an ISDN.				

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c. Write short note on IPv6.

Q.9 a. Discuss the concept of IP Multicasting? How it is useful for internetworking? (8)

(4)

b. Write short notes on SNMP and e-mail. (8)