3/30/12 Code: A-20

AMIETE - CS/IT (OLD SCHEME)

Code: AC06 / AT06 **Subject: DATA STRUCTURES & ALGORITHM DESIGN** Time: 3 Hours Max. Marks: 100 **DECEMBER 2009**

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q.1 must be written in the space provided for it in the answer book supplied and nowhere else.

Ch	Choose the correct or the best alternative in the following: (2×10) a. A complete binary tree T can have at most nodes at level r .				
a.					
	(A) 2^{r-1}	(B) 2^r			
	(C) 2^{r-2}	(D) 2^{r+1}			
b.	If the list is already sorted, which one of the following gives worst case complexity				
	(A) Selection sort	(B) Insertion sort			
	(C) Quick sort	(D) Merge sort			
c.	A queue in which addition as	nd deletion can be done at both the end	as is		
	(A) Dequeue	(B) Enque			
	(C) Endqueue	(D) Delque			
d.	To insert a node in the middle	e of a doubly linked list, nun	nber of pointers are to be updated		
	(A) one	(B) two			
	(C) three	(D) four			
e.	In which tree the balance factor for a node can be either $0,1$ or -1 ?				
	(A) B Trees	(B) B* Tree			
	(C) AVL Tree	(D) B^+ Tree			
f.	If quadratic probing is used and the table size is prime, then a new key value can always be inserted if the table is a least				
	(A) Full	(B) Half Full			
	(C) One fourth full	(D) Three fourth full			
g.	Activation records are used in the following technique				
	(A) Databases	(B) Recursion			
	(C) Hash tables	(D) Iteration			
h.	In Breadth First Search traversal, the following data structure is used				
	(A) Queue	(B) Array			
	(C) Stack	(D) Linked list			

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i. The extra memory needed in merge sort is

		(A) O(n+2n) (C) O(2n)	(B) $O(n)$ (D) $O(n*n)$
	j.	Infinite recursion leads to	
		(A) Underflow of run-time stack(C) Overflow of I/O cycles	(B) Underflow of registers usage(D) Overflow of run-time stack
			IVE Questions out of EIGHT Questions. ch question carries 16 marks.
Q.2	a.	Mention any four properties of Big-C	• • • • • • • • • • • • • • • • • • • •
	b.	Give an example to illustrate	best case, average case and worst case complexity of an algorithm. (6)
	c.	Compare and contrast tail recursion recursion?	on and non-tail recursion. Give an example for each. What is meant by indirec (6)
Q.3		a. Define AVL tree. Explain for	ur rebalancing rotations used during insertion of a node in AVL tree. (6)
	b.	Construct a Min_Heap using the foll	lowing list of numbers. Show all the intermediate steps.
		24, 28, 67, 74, 89, 34, 62, 45,96,15	58. (4)
	C	e. Write an algorithm to find the nun	nber of terminal and non-terminal nodes in a Binary Tree.
Q.4	a.	Differentiate between internal and ex	external sorting. Give at least two examples for each. (4)
	b.	Give the steps involved in sorting the	following numbers using Quick Sort:
		9, 20, 6, 10, 14, 8, 60, 11	(4)
	c.	Give the complexity analysis of Hear	o sort algorithm. (4)
	d.	What is collision in hashing? Explain	any two techniques for resolving collision. (4)
Q.5		a. <i>m</i>	Write an algorithm to insert key X into B-Tree, T of order (8)
	b.	•	n without cycles. Prove the following: c, then G has a node v with degree 1. at G is a tree and if G has m nodes, then G has m-1 edges. (8)
Q.6	a.	Prove the following:	(8)

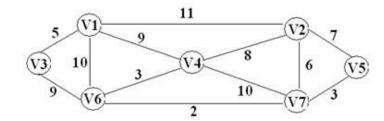
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(i) A graph with n vertices will have parallel edges or self loop if the number of edges are more than n(n-1)/2.

- (ii) The maximum number of nodes in a binary tree of depth k is $2^k 1$, $k \ge 1$.
- b. For the algebraic expression given below draw binary tree and give preorder traversal and postorder traversal:.

$$[a + (b-c)] * [(d-e)/(f+g-h)]$$

- c. Define threaded binary tree and give an illustration of inorder threading. (2)
- Q.7 a. Explain any two efficient method for representing polynomials. Write an algorithm to find the sum of two polynomials using your representation.(7)
 - b. Define sparse matrix. For an upper triangular matrix, give the address A[i][i] for:
 - (i) Row-major order
- (ii) Column-major order.
- (5)
- c. Write a program for linked list representation for queue data structure. Write all function for queue operations (4)
- Q.8 a. Dijkstra's algorithm for finding the single source shortest paths may not produce correct results when edge weights are negative. Now, draw one graph each with negative weight edge for which Dijkstra's algorithm will produce (i) correct solution (ii) incorrect solution. Comment on the results. (6)
 - b. Give the complexity analysis of the graph traversal algorithms. (4)
 - c. For the graph given below, apply Kruskal's algorithm and find minimum cost spanning tree. Give output of graph at each step (6)



Q.9 a. Define the following terms and give an illustration for each:

(8)

- (i) Collision
- (ii) Linear probing
- (iii) Rehashing
- (iv) Chaining
- b. Write an algorithm to delete a node with two children from a Binary Search Tree (BST).