AMIETE – CS/IT (NEW SCHEME) – Code: AC59 / AT59

Subject: OPERATING SYSTEMS AND SYSTEMS SOFTWARE

Time: 3 Hours

Max. Marks: 100

DECEMBER 2010

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q. 1 must be written in the space provided for it in the answer book supplied and nowhere else.
- The answer sheet for the Q.1 will be collected by the invigilator after half an hour of the commencement of the examination.
- Out of the remaining EIGHT Questions, answer any FIVE Questions, selecting at least TWO questions from each part. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.

Q.1 Choose the correct or the best alternative in the following: (2×10)

a. The optimum CPU scheduling algorithm is

(A) FIFO.	(B) SJF with preemption.
(C) SJF without preemption.	(D) Round Robin.

b. The command line interpreter program is also called as

(A) Kernel.	(B) Process.
(C) Protocol.	(D) Shell.

c. Presence of Loops / cycles in a Resource Allocation Graph indicates

(A) Deadlock state.	(B) Safe state.
(C) Unsafe state.	(D) Wait state.

d. The memory management system that supports user's view of memory is

(A) Segmentation.	(B) Paging.
(C) Virtual memory.	(D) Contiguous memory.

e. Distributed systems provide

(A) Resource sharing.	(B) Speed.
(C) Reliability.	(D) All of these.

f. The following are properties of IR

(A) ease of use, memory efficiency

- (B) high level code, memory efficiency
- (C) low level code, processing efficiency

(D) None of these

g	. The following are used in scanning	
	(A) DFA, FSA(C) Stack, queues	(B) Parsing table(D) DFA, Queues
h	a. The object module of a program P h	as
	(A) Header, RELOCTAB(C) Header, Scanner	(B) Header, RELOCTAB, LINKTAB(D) LINKTAB, Header
i	Expansion of nested macro call follo	DWS
	(A) FIFO(C) LIFO	(B) Linked List(D) Random
j	. Frequency reduction and strength re	duction correspond to
	(A) Control structures(C) Compilation of expressions	(B) Assembler optimization(D) Code optimization

PART A Answer at least TWO questions. Each question carries 16 marks.

Q.2	a.	What are the typical operating system services? Explain multiprogramming real time systems.	and (8)
	b.	With the help of transition diagram, explain the process states in opera system. Give features of PCB.	ting (8)
Q.3	a.	Compare preemptive and non-preemptive scheduling. Define throughput mean turnaround time parameters in scheduling.	and (8)
	b.	Explain various deadlock handling techniques.	(4)
	c.	Write deadlock detection algorithm.	(4)
Q.4	Q.4 a. Explain Readers and Writers problem. In what way this problem is diffrom the producer-consumer problem?		t (8)
	b.	Explain various types of disk space allocation techniques.	(4)
	c.	Explain any two features for each of the following file sharing modes:- (i) Sequential sharing (ii) concurrent sharing	(4)
Q.5	a.	State and explain Belady's anomaly.	(6)
	b.	Explain the differences between logical and physical address. Give example for illustration.	an (6)
	c.	Discuss the conceptual differences between Paging and Segmentation.	(4)

2

PART B

Answer at least TWO questions. Each question carries 16 marks.

Q.6	a.	Explain briefly the importance of binding. Differentiate static and dyna binding.	mic (4)
	b.	Explain any two features from each of the following:-(i) Search data structures(ii) Allocation data structures	(8)
	c.	Give the features of language processor development tools.	(4)
Q.7	a.	Give an example to illustrate top down parsing and bottom up parsing.	(4)
	b.	What is macro expansion? Explain two kinds of expansion.	(4)
	c.	 Define function of linker. Explain the following:- (i) Non-relocatable programs (ii) Relocatable programs (iii) Self-relocatable programs. 	(8)
Q.8	a.	Explain Pass-I and Pass-II performed by two-pass assembler and g algorithm of Pass-I or Pass-II assembler.	give (8)
	b.	 Explain elements of assembly language program. Define the following verspect to assembly program:- (i) Label (ii) Assembler directives (iii) Any two assembly instructions (iv) Constants 	with (8)
Q.9	a.	Explain any two compiler code optimization techniques. Give an example illustration.	for (8)
	b.	Explain compilation of control structures. Give any two examples illustration.	for (8)

3