

**Syllabus for Ph.D. Entrance Examination – 2018 Admissions**

**Part ‘B’ - Department Specific (60 Marks- 12 questions of 5 marks each)**

**Computer Science and Engineering**

Subject	Topics	Reference Books
Theory of Computation	<p><b>Models of computation</b>-Finite Automata, Pushdown Automata, Nondeterministic and NFA, DPDA and PDAs and Languages accepted by these structures. Grammars, Languages, Non-computability and Examples of non-computable problems.</p>	<ol style="list-style-type: none"> <li>Linz P, “ An introduction to formal languages and automata”, 5<sup>th</sup> edition, Narosa Publishing House, 2009.</li> <li>Michael Sipzer, “ Introduction to the Theory of Computation”, 3<sup>rd</sup> edition, Cengage learning, 2012.</li> </ol>
Programming and Data Structure	<p><b>Programming in C</b> - Structure of C program, input and output statement, functions, control structures, recursion, files, strings, structures and unions.</p> <p><b>Linear Data structures:</b> Arrays, stacks, queues, linked lists, Doubly Linked Lists, Circular Lists, and Application of Linked Lists.</p> <p><b>Non-linear data structures:</b> Trees, binary search trees, binary heaps, graphs, Traversals, Shortest Path algorithms, Spanning Trees.</p> <p><b>File structures:</b> Fields, Records and files. Sequential, Direct, index-sequential and relative files. Hashing, Inverted lists and multi-lists</p>	<ol style="list-style-type: none"> <li>Richard F Gilberg, Behrouz A Forouzan , “Data Structures – A Pseudocode approach with C”, Thomson Learning, 2004</li> <li>Adam Drozdek, "Data Structures and Algorithms in C++", 2<sup>nd</sup> Edition, PWS Publishing, 2002.</li> </ol>
Algorithms and Analysis	<p><b>Analysis of algorithms</b> - Time and space complexity, Asymptotic notations, Recursion and its systematic removal.</p> <p><b>Sorting and searching algorithms</b> - Bubble sort, Selection sort, Insertion sort, Shell sort, Quick sort, Radix sort, Merge sort. Linear and Binary search.</p> <p><b>Design of Algorithms</b> - Divide and Conquer, Greedy method, Dynamic programming, Back tracking, Branch and Bound.</p> <p><b>NP-hard and NP-complete problems.</b></p>	<ol style="list-style-type: none"> <li>Mark Allen Weiss, “Data structures and Algorithm Analysis in C++”, 2<sup>nd</sup> Edition, Pearson Education, 2001.</li> <li>SartajSahni, “Data Structures, Algorithms and Applications in C”, McGraw-Hill-2000.</li> </ol>

Computer Organization and Architecture	Combinational Circuit Design, Sequential Circuit Design. Hardwired and Microprogrammed processor design, Memory organization, Interfacing. Microprocessor architecture, Instruction set and Programming	<ol style="list-style-type: none"> <li>1. Patterson, David A and J L Hennessy, “ Computer Organisation and Design, the Hardware, Software Interface”, Morgan Kaufmann, 5<sup>th</sup> Edition 2013.</li> <li>2. Hennessy and Patterson, “ Computer Architecture – A quantitative approach”, Elsevier, 5<sup>th</sup> Edition, 2011.</li> </ol>
Operating Systems	<p><b>Processes and Threads.</b></p> <p><b>Process Synchronization</b> – Concurrent Processing : Mutual exclusion, Critical regions, Semaphores, Critical-Section problem, Peterson’s Solution, Synchronization Hardware.</p> <p><b>Scheduling:</b> CPU scheduling, I/O scheduling, resource scheduling.</p> <p><b>Memory Management :</b> Memory allocation And Segmentation - Swapping, Contiguous memory allocation, Virtual memory, paging, fragmentation, Caching and TLBs, Caching and Demand Paging- Demand paging, copy-on-write, page replacement, Allocation of Frames, Thrashing</p> <p><b>Deadlocks</b> -Model, Handling Deadlocks, Prevention, Avoidance, Detection Recovery.</p>	<ol style="list-style-type: none"> <li>1. Silberschatz, Galvin, Operating Systems concepts, John Wiley and Sons, Seventh Edition, 2002</li> </ol>
Computer Networks	<p><b>Introduction to Computer Networks</b> – Types of Networks, Examples of data communication service: Sliding Window protocols-Multiple Access Protocols – Random Access Protocols – Address Resolution protocol – Reverse address resolution protocol. Flow and error control techniques, switching, routing algorithms, distance vector and link state.</p> <p><b>Network layer</b> and Routing Network Service model – Routing principles.</p> <p><b>Transport Layer Services</b> – Transport Layer Protocols, Congestion Control, TCP and UDP.</p> <p><b>Application layer protocols.</b></p> <p><b>Security in Computer Networks:</b> Principles of Cryptography – Symmetric Key – Public key- Authentication Protocols.</p>	<ol style="list-style-type: none"> <li>1. Forouzan B A, “Data Communication and Networking”, Third Ed., Tata McGraw Hill, 2004.</li> <li>2. Tanenbaum A S, “Computer Networks”, Tird Edition, PHI, 2004.</li> <li>3. Stallings W, “Data and Computer Communications”, Seventh Edition, Pearson Ed. Asia, 2004.</li> </ol>