

Name :

Roll No. :

Invigilator's Signature :

**CS/B.TECH(IT)/SEM-8/IT-802D/2010
2010**

MOBILE COMMUNICATION

Time Allotted : 3 Hours

Full Marks : 70

The figures in the margin indicate full marks.

*Candidates are required to give their answers in their own words
as far as practicable.*

GROUP - A

(Multiple Choice Type Questions)

1. Choose the correct alternatives for the following :

10 × 1 = 10

- i) CDMA is applied in
- | | |
|-------------------|---------------------|
| a) physical layer | b) network layer |
| c) MAC layer | d) transport layer. |
- ii) Handoff effects in
- | |
|----------------------------|
| a) call dropping |
| b) temporary disconnection |
| c) call termination |
| d) may be all. |
- iii) Mobile IP refers
- | | |
|-----------------|------------------|
| a) mobility | b) IP tunneling |
| c) IP within IP | d) all of these. |

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- iv) Dynamic source routing is
- a) ad-hoc routing
 - b) proactive process
 - c) on demand routing
 - d) both (a) and (c).
- v) Bluetooth is
- a) wireless LAN
 - b) WAN
 - c) short range Infrared Ad-hoc
 - d) short range wireless Ad-hoc LAN service.
- vi) A member of piconet
- a) should not be a member of other piconet
 - b) may be a member of other piconet
 - c) may be slave & master of other piconet
 - d) both (b) and (c).
- vii) The profile synchronization in bluetooth is achieved by
- a) OBEX
 - b) TCS BIN
 - c) AT Commands
 - d) PPP.
- viii) WML script
- a) is used wireless application protocol
 - b) is like Java script
 - c) is used in normal internet browser
 - d) both (a) and (b).
- ix) GPRS technology is a
- a) general packed radio service used in PC
 - b) service used in 3G mobile
 - c) mobile internet service used in 3G mobile
 - d) all of these.
- x) Slow start and fast retransmit is related to
- a) transport layer
 - b) data link layer
 - c) network layer
 - d) all of these.

GROUP - B

(Short Answer Type Questions)

Answer any *three* of the following. $3 \times 5 = 15$

2. State and explain WAP architecture design principles.
3. Describe the protocols of a GPRS system.
4. Explain the WML document modes with examples.
5. What are the main reasons for using cellular system ?
Describe the dynamic channel allocation in cellular system. $2 + 3$
6. Describe the system architecture and protocol architecture of IEE 802.11 with suitable diagram.

GROUP - C

(Long Answer Type Questions)

Answer any *three* of the following. $3 \times 5 = 15$

7. a) What are the services provided in a GSM system ? 4
b) Explain how a mobile station connects to and talks with another mobile station. 5
c) How will in-between interfaces differ when a mobile station connects to a PSTN destination ? 6
8. a) In what situations can collisions occur in IEEE 802.11, HiperLAN2 and Bluetooth networks ? 3
b) Distinguish between collisions on PHY and MAC layer. 4
c) How do the three wireless networks try to solve the collisions or minimize the probability of collisions ? 5
d) If Bluetooth is a commercial success, what are remaining reasons for the use of infrared transmission for WLANs ? 3
9. a) What is the difference between the care-of address and the co-located care-of address ? 3
b) What do you mean by reverse tunneling and bi-directional tunneling ? 3

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- c) How does a reverse tunnel differ from a forward tunnel in the mobile IP protocol? 4
- d) How does the reverse tunnel help when the time-to-live for the packets at a foreign agent is small? 5
10. a) What are the functions of snooping sub layer in the snooping TCP protocol? 3
- b) Why is the presumption that congestion is the major factor limiting the data flow not valid for mobile and wireless networks? 4
- c) What are the differences in data flow control in mobile and fixed-line networks? 4
- d) List the deficiencies in conventional TCP on fixed-line networks that warrant modifications for the mobile networks connected to the internet. 4
11. a) Why reverse link presents most difficulty in cellular systems? 3
- b) Prove that for a hexagonal geometry, the co-channel reuse ratio is given by $Q = \sqrt{3n}$, where $N = i^2 + j^2 + j^2$. 4
- c) Show that the frequency reuse factor for a cellular system is given by k/s , where k is the average number of channels per cell and S is the total number of channels available to the cellular service Provider. 4
- d) If a signal-to-interference ratio of dB is required for satisfactory forward channel performance of a cellular system, what is the frequency reuse factor and cluster size that should be used for maximum capacity if the path loss exponent is (a) $n = 4$, (b) $n = 3$? Assume that there are six co-channel cells in the first tier and all of them are at the same distance from the mobile. Use suitable approximations. 4