

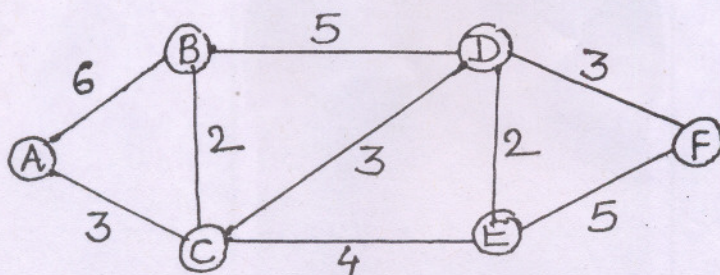
(Li6)

(3 Hours)

[Total Marks : 100

N.B. (1) Question No. 1 is **compulsory**.(2) Attempt any **four** questions out of remaining **six** questions.(3) **Assumptions** made should be **clearly** stated.(4) **Figures** to the **right** indicate **full** marks.(5) Assume **suitable** data wherever **required** but **justify** the same.

1. (a) An algorithm takes 0.5 ms for input size 100. How long it will take for input size 500 if the running time is — 5
 (i) Quadratic (ii) $N \log N$.
 (b) Explain Strassen's matrix multiplication. 5
 (c) State advantages and disadvantages of recursion. 5
 (d) Prove that worst case efficiency of quick sort is $O(n^2)$. 5
2. (a) Explain Radix sort algorithm with example. Give its complexity. 10
 (b) Explain Boyer-Moore method. Give its advantages over Brute-Force method. 10
3. (a) Explain how branch and bound method can be applied to 15-puzzle problem using LC search. Write its algorithm. 10
 (b) Explain graph coloring algorithm with backtracking. 10
4. (a) Explain Merge sort algorithm. Sort following numbers with Merge sort. Give output of each pass. 10
 84, 25, 36, 15, 48, 09, 17, 55, 92, 36
 (b) Explain 8-queen problem. Write an algorithm using backtracking to solve this problem. 10
5. (a) Find minimum cost spanning tree for the graph shown below using prime's algorithm. 10



- (b) Write an algorithm for 0/1 knapsack problem using dynamic programming approach. 10
6. (a) What is branch and bound method? Discuss the solution to Travelling salesman Problem using branch and bound method. 10
 (b) What is Multistage graph problem? Discuss its solution based on dynamic programming approach. 10

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| 7. | (a) | Write note on 'Tries'. | 10 |
| | (b) | (i) Compare Greedy method and Dynamic programming. | 5 |
| | | (ii) Write in brief about 'Divide and Conquer' strategy. | 5 |