1/21/12 Code: A-20

Diplete – ET (OLD SCHEME)

Code: DE20	Subject: ELECTRONIC SWITCHING SYSTEMS		
Time: 3 Hours		Max. Marks: 100	
	.IIINF 2009		

NOTE: There are 9 Questions in all.

- Question 1 is compulsory and carries 20 marks. Answer to Q. 1. must be written in the space provided for it in the answer book supplied and nowhere else.
- Out of the remaining EIGHT Questions answer any FIVE Questions. Each question carries 16 marks.
- Any required data not explicitly given, may be suitably assumed and stated.

Q.1 A Choose the correct or the best alternative in the following:

 (2×10)

- The lowest level network in the data network is:
- (A) Metropolitan area network
- (B) Local area network
- **(C)** Wide area network
- **(D)** Wi-Fi network
- b. POTS stands for
 - (A) Public operated Telephone System
 - (B) Post Office Telegraph System
 - (C) Plain old telephone system
 - (**D**) Packet operation telephone system
- c. In a strowger exchange subscriber is generally connected to:
 - **(A)** Two motion selector
- **(B)** Uniselector

(C) Line relay

- (D) Multiselector
- d. Common control requires:
 - (A) A separate channel
- **(B)** The data channel
- **(C)** Both voice and data channel
- **(D)** None of the above
- e. The 8 bit PCM VF channel requires a frame of:
 - (A) 2 microsec

(B) 64 microsec

(C) 20 microsec

- (D) 125 microsec
- The time taken for the two phase operation is given by:
 - (A) $T_S = Nt_d + N(t_d + t_c)$
- **(B)** $T_S = t_d + N (t_d + t_c)$

(C) $T_S = Nt_d + Nt_c$

- **(D)** $T_S = Nt_d + (t_d + t_c)$
- In DTMF touch tone pad, the combination of frequencies 1209 Hz and 770 Hz is used to transmit digit:
 - **(A)** 0

(B) 2

(C) 1

- **(D)** 4
- In a non blocking network the cross points should be

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(A) (n–1)N

(C) nN

	i.	MAC address is used for				
		(A) multimedia access control(C) mobile access control	(B) media access control(D) master access point control			
	j. ISO/OSI reference model for computer network is					
		(A) Five layered model(C) nine layered model	(B) Seven layered model(D) consists of tables			
Answer any FIVE Questions out of EIGHT Questions. Each question carries 16 marks.						
Q.2	a.	Classify switching systems and expl	ain the importance of trunking.	(8)		
	b. Explain the importance of Grade of service and Blocking Probability. Over a 20 minute observation interval, 60 subscribers make calls. Total duration of calls is 5000 seconds. Calculate the load offered to the network by the subscribers and the average subscriber traffic. (8)					
Q.3	a. What is input controlled time division space switch, explain how this enhances the Performance. (8)					
	 b. List out and explain the function of various basic circuits used for selector control in switching stages. (8) 					
Q.4	a.	Draw the schematic and explain the	working of a DTMF instrument.	(8)		
	b.	Explain how 30 voice frequency ch	annels are transmitted using a 125 microsec	cond PCM frame. (8)		
Q.5	a.	Draw n-stage time and space comconcept. (8	bination switching system and show how b	locking can be reduced by this design		
	b	Design a three stage network for cross points required. Draw the co	100 incoming and 200 outgoing trunks ind infiguration.	icate the configuration and number of (8)		
Q.6	a.	How SPC helps in enhanced service	es, explain with examples.	(8)		
	 b. What does grade of service and blocking probability signify in a switching network and how are these taken care of. (8) 					
Q.7		a. What are the effects of dela	y, explain how delays are taken care of (8)	in telephone Networks.		
	b.	What is the advantage of commor for Single Unit Message (SUM).	channel signalling, how this is implemented	d. Draw the signalling message format (8)		
Q.8	a.	What are the major differences better transmission. (8)	ween voice and data traffic. Explain briefly	the switching techniques used for data		

(B) n(N-1)

(D) n(N+1)

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b. Explain the importance of Presentation layer in data communication. (8)

Q.9 Write short notes on any <u>TWO</u> of following:

 $(8 \times 2 = 16)$

- (i) State transition diagram.
- (ii) Concentrators.
- (iii) Subscriber loop system.